

# Impact of Digital Payment Apps On Students' Spending Habits

**Sri. Krishnaraj<sup>1</sup>, Sri. A.T Arjun<sup>2</sup>, Dr. Ambily A S<sup>3</sup>**

<sup>1,2,3</sup> School of Contemporary Knowledge Systems  
Chinmaya Vishwa Vidyapeeth

## Abstract

This study investigates the impact of digital payment applications on the spending habits of undergraduate students. A survey of 41 participants, predominantly 19-year-old male undergraduates with limited monthly allowances, was conducted to explore their usage frequency, preferred apps, and perceptions of financial management. The findings reveal that digital payments are used daily for frequent purchases like online shopping, groceries, and food delivery, with Google Pay being the most popular app. A significant majority of respondents (82.9%) believe their monthly spending has increased since they began using these apps, and over half (51.3%) feel they have become more impulsive. Despite this, only a small portion actively uses expense-tracking features or sets spending limits. The key drivers for adoption are convenience and the speed of transactions, while cashback offers are a secondary motivator. The study concludes that while digital payments offer convenience and transactional ease, they also contribute to a perceived increase in spending and a lack of financial discipline among students. The findings suggest a need for digital payment platforms to integrate more robust and user-friendly financial management tools to help this demographic better control their spending.

**Keywords:** Digital payments, student spending, financial habits, mobile wallets, UPI, financial literacy

## 1. Introduction

The rapid proliferation of digital payment applications has fundamentally reshaped financial transactions globally, with a particularly pronounced impact on younger generations. For college students, these platforms have become a primary tool for managing daily expenses, from ordering food to paying for transportation. The ease and speed of digital transactions, which eliminate the need for physical cash, have made them an integral part of modern student life. However, this shift raises important questions about its influence on spending behaviors, financial awareness, and the potential for increased impulsive purchases. While these apps offer unparalleled convenience, their effect on a demographic known for limited financial resources and developing money management skills is not yet fully understood.

The rapid adoption of digital payment apps has transformed the financial landscape worldwide. Among youth and student populations, these apps have gained immense popularity due to their simplicity, instant transfer features, and integration with reward systems. Students, being tech-savvy and adaptive to digital tools, have embraced these applications as part of their daily financial practices. Unlike traditional cash

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transactions, digital payments encourage seamless spending, which may alter budgeting discipline and financial decision-making.

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## **Significance of the Study**

This research holds significant value for several stakeholders. For financial technology companies, the findings provide crucial insights into user behavior and pain points, particularly the desire for better financial management tools, which can inform the development of future app features. For educational institutions and parents, the study highlights the challenges students face with digital spending, offering a basis for creating more effective financial literacy programs. Furthermore, the research contributes to the broader academic discourse on the psychology of spending in the digital age, providing a focused perspective on a young, technology-native demographic. Understanding these habits is essential for promoting healthier financial practices and addressing the unintended consequences of a cashless economy.

## **Statement of the Problem**

Despite the widespread adoption of digital payment apps among students, there is a lack of understanding regarding their impact on this group's financial behavior. The problem is that while these apps are perceived as convenient, the effortless nature of transactions may lead to a reduced sense of financial control, resulting in increased spending and impulsive purchases. This can create a significant disconnect between a student's perceived financial management and their actual spending patterns, a problem that is exacerbated by their typically limited income. This study seeks to investigate this core issue.

## **2. Literature Review**

Previous studies indicate that digital payment systems are altering traditional consumer behavior by encouraging cashless transactions and providing financial transparency (Gupta & Arora, 2020). Research by Sharma (2021) revealed that students are particularly influenced by cashback offers, leading to more frequent small-value purchases. According to Raghavan (2019), digital wallets reduce the mental resistance associated with spending cash, thereby encouraging impulsive buying. On the positive side, Singh and Mehta (2020) argued that digital payment apps help students track their expenses, making them more financially aware. A survey by KPMG (2021) found that younger consumers are driving India's cashless transition, with students forming a large proportion of first adopters. However, Kumar (2022)

cautioned that without financial literacy, reliance on such platforms can lead to poor budgeting habits. Collectively, these studies highlight a double-edged effect of digital payments on spending behavior: they enhance convenience and transparency but also encourage unplanned expenditure.

## Research Objectives

- To identify the most popular digital payment applications used by students.
- To determine the frequency and types of purchases made by students using digital payment apps.
- To assess students' perception of whether digital payments have influenced their overall monthly spending and impulsiveness.
- To understand the primary factors that attract students to use digital payment apps.
- To explore the extent to which students use financial tracking features within these apps.
- To gather suggestions from students for improvements in digital payment apps, particularly concerning financial management tools.

## Research Methodology

The study is descriptive in nature. This study employed a quantitative research approach using a survey distributed to a sample of 41 undergraduate students. The data was collected through a structured questionnaire that included both multiple-choice and open-ended questions. The survey focused on demographic information (age, gender, education level, and monthly allowance) and behavioral questions related to digital payment usage. The data was analyzed using descriptive statistics to identify trends and patterns in app usage, spending habits, and user perceptions. The majority of the respondents were 19-year-old male undergraduates with an allowance of less than ₹2,000, which informed the analysis and conclusions.

## Analysis and Interpretations

The chart shows the age distribution of 41 respondents in the study. The majority of participants, 33 respondents (80.5%), are aged 19, indicating that the sample is largely concentrated in this age group. A smaller proportion, 5 respondents (12.2%), are 18 years old, while 2 respondents (4.9%) are 20 years old, and only 1 respondent (2.4%) is above 20. This clearly reflects that the study population is predominantly composed of late teenagers (18–19 years old), highlighting a youthful demographic that may influence perceptions, preferences, and behaviors relevant to the research topic.

The gender distribution of the 41 respondents shows that males form the majority with 70.7%, while females account for 29.3% of the participants. There were no responses under the "Other" category. This indicates that the sample is male-dominated, which may influence the perspectives and outcomes of the study, as the opinions and behaviors reflected are primarily shaped by a larger proportion of male respondents compared to female respondents.

**Education Level:** A vast majority of respondents, 95.1%, are undergraduates, while only a very small fraction represents postgraduates (2.4%) and others (2.4%). This clearly shows that the sample is dominated by undergraduate students, reflecting the study's focus on a younger academic population.

**Monthly Allowance/Income:** Most respondents, 68.3%, have a monthly allowance of below ₹2,000, indicating limited financial capacity among the majority. Another 19.5% fall within the ₹2,000–₹5,000 range, while 7.3% receive between ₹5,001–₹10,000, and only 4.9% have an allowance above ₹10,000. This distribution highlights that the respondents largely belong to a low-income/allowance group, which could significantly shape their spending habits and financial decision-making patterns.

Based on the survey of 41 respondents, Google Pay is the most used digital payment app, with a commanding 90.2% usage rate (37 users). PhonePe follows as the second most popular app, used by 22% (9 users), and Paytm is used by 19.5% (8 users). The "Others" category accounts for 17.1% (7 users), while BHIM UPI is used by 7.3% (3 users). The least used app among the options is Amazon Pay, with a usage rate of just 4.9% (2 users). Since the question allowed for multiple selections, the percentages total more than 100%.

The study reveals that digital payment apps are used most frequently for online shopping, followed closely by groceries. The top bar chart reveals that the majority of respondents, 56.1%, use digital payment apps daily, while another 31.7% use them 2-3 times a week. Only a small percentage use them once a week or rarely.

The study indicates that online shopping is the most common type of purchase, with 37 respondents (90.2%) using digital payments for this purpose. This is followed by groceries/local stores, which is used by 33 respondents (80.5%), and food delivery, used by 30 respondents (73.2%). A significant number of respondents, 26 (63.4%), also use these apps for transportation (e.g., auto/taxi), while a smaller group of 16 (39%) uses them for tuition or academic services. Finally, 11 respondents (26.8%) use them for other, unspecified purchases.

The majority of the 41 respondents believe that using digital apps has made them more impulsive in their spending. Specifically, 41.5% of respondents "Agree," and another 9.8% "Strongly Agree." This means a combined 51.3% of respondents feel digital apps have increased their spending impulsiveness. Conversely, only a very small percentage "Disagree" or "Strongly Disagree". A large portion of the respondents, 43.9%, chose the "Neutral" option, suggesting they either feel no change in their spending habits or are unsure about the effect. The data shows that the perception of increased impulsive spending is more common than not, though the large neutral group indicates this is not a universal experience.

The study shows that respondents' habits of tracking their spending after using digital payments vary, but a significant portion do it only sometimes. The largest group, 48.8%, or nearly half, track their spending "Sometimes." This is followed by 31.7% who "Always" track their spending. A smaller group of 19.5% "Rarely" track their spending, and no respondents answered "Never." This suggests that while a good number of users are diligent about tracking their finances, a sizable majority are inconsistent with this practice.

From the study, it is clear that the most attractive features of digital payments for the 41 respondents are convenience and not having to carry cash. A majority of respondents, 27 individuals (65.9%), cited convenience as a key reason they are drawn to digital payments. This was closely followed by the fact that

there is no need to carry cash, which was a significant factor for 24 respondents (58.5%). The speed of transactions also proved to be a strong motivator, with 20 respondents (48.8%) choosing it. The financial incentives of cashback and offers were attractive to 17 respondents (41.5%). In contrast, very few respondents were motivated by budget tracking features (9 respondents or 22%) or peer influence (2 respondents or 4.9%), indicating these are minor factors in user adoption. The percentages sum to more than 100% because participants could select their top three reasons.

The study explains that the vast majority of the 41 respondents believe their monthly spending has increased since they started using digital payment apps. A combined total of 82.9% reported an increase in spending, with 51.2% stating it has "Slightly increased" and another 31.7% reporting it has "Increased significantly." A smaller portion of the respondents, 14.6%, reported "No change," while a negligible percentage stated their spending had decreased. This data strongly suggests that the shift to digital payments is widely perceived by users as leading to higher overall monthly expenditures.

The majority of the 41 respondents do not set a monthly spending limit for themselves. 58.5% of the participants answered "No," indicating they do not establish a formal spending limit. In contrast, 41.5% of respondents answered "Yes," suggesting they do set a monthly spending limit. This data indicates that while a significant portion of the user base practices some form of budget control, the majority do not.

The study shows that the majority of the 41 respondents are uncertain about whether digital payment apps help them manage their expenses better. A large portion, 53.7%, answered "Not Sure," indicating they are either ambivalent or undecided on this matter. Those who feel the apps do not help them manage expenses better ("No") make up 24.4% of the respondents. In contrast, only 22% of respondents believe that digital payment apps do help them manage their expenses better ("Yes"). This suggests that while digital payments are popular, users do not widely perceive them as a primary tool for financial management.

The study depicts that the majority of the 41 respondents have not delayed a purchase because of the lack of a cashback or offer. A significant 73.2% of participants answered "No," indicating that the presence of offers is not a primary factor in their decision to make a purchase. Conversely, 26.8% of the respondents answered "Yes," suggesting that a notable portion of users do delay purchases in anticipation of or due to the absence of a discount or cashback offer. This indicates that while offers are a motivation for some users, they are not a critical factor for the majority.

Based on the user feedback, the key areas for improvement in digital payment apps can be summarized into several categories. Users are looking for better money management tools, including the ability to categorize expenses, track spending, and set weekly or monthly budgets with alerts for overspending. They also want integrated savings features that offer automatic small-amount transfers and savings suggestions. Another major area of interest is financial incentives, with users expressing a desire for more frequent and valuable cashback, discounts, and rewards. Finally, a strong demand exists for enhanced security and control, such as the option to set personal transaction limits, along with general improvements in performance, including faster transactions and more reliable network connectivity.

Based on user feedback, digital payments have had a mixed but significant impact on their lifestyles and spending habits. The most frequently mentioned benefit is convenience and ease, as they are faster and safer than cash, eliminating the need to carry physical money and making urgent payments effortless. However, this convenience often comes at a cost, with many users reporting increased spending and impulsive buying because the transactions feel less tangible than using cash. This has led some to feel less conscious of their spending, which in turn can lead to reduced savings and a feeling of being a "prisoner of consumerism." On the other hand, several users noted that the detailed transaction history in these apps actually makes them more aware of their spending habits, helping them to track their finances more effectively and even control impulsive purchases. In essence, while digital payments offer a clear benefit in convenience, users are grappling with the dual effect of this ease, which can lead to both better tracking and a higher risk of overspending.

## Major Findings

The study's major findings reveal a significant and often contradictory impact of digital payment apps on students' financial behavior. The apps are overwhelmingly popular for their convenience, as they eliminate the need to carry cash and enable fast, seamless transactions. This is reflected in their daily usage for common purchases like online shopping (90.2%), groceries (80.5%), and food delivery (73.2%). Google Pay is the undisputed market leader among the surveyed students, with a usage rate of over 90%.

However, this convenience appears to have a direct negative correlation with financial discipline. A combined 82.9% of respondents believe their monthly spending has increased since using digital payments, and over half (51.3%) admit to more impulsive purchases. Despite this, a large portion of students do not take proactive measures to manage this new spending behavior; a majority (58.5%) do not set a monthly spending limit, and many (48.8%) only "sometimes" track their expenses. This indicates a significant disconnect between users' awareness of a problem (overspending) and their willingness or ability to use the tools that could help them (budgeting features, which are less attractive than convenience and cashback).

## 3. Conclusion

In conclusion, while digital payment apps have successfully integrated themselves into the daily lives of students by offering unparalleled convenience, they have also created a double-edged sword. The effortless nature of digital transactions, which users highly value, fosters a sense of detachment from the money being spent, leading to a widespread perception of increased spending and impulsive buying. A large portion of the student demographic is aware of this issue but lacks the financial discipline or the motivation to utilize the built-in tracking features that could help them. Therefore, the current digital payment ecosystem, while efficient for transactions, is not effectively supporting the financial wellness of its young users, who are highly susceptible to its psychological effects.

To address the challenges identified in the study, digital payment platforms should focus on integrating more intuitive and engaging financial management tools. Apps should go beyond simple transaction history to offer automatic expense categorization, providing users with a clear visual breakdown of their spending habits in an easily digestible format. They should also allow users to set simple weekly or

monthly spending limits for specific categories, with proactive notifications when they are nearing their limit. Additionally, incorporating subtle behavioral nudges, such as displaying weekly spending summaries on the home screen or sending positive reinforcement for staying within budget, could help users build better financial habits. Finally, offering more granular control over spending, like the option to set daily transaction limits, would empower users to take direct action in managing their impulsiveness and enhancing their sense of control.

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